

Wild Bunch Category

Proposed Requirements (V2.0)

Firearm Requirements

- ✍ Handgun: Full size single stack steel frame 1911 style semi-auto pistol in 45 ACP caliber
- ✍ Rifle: Any SASS legal main match rifle.
- ✍ Shotgun: 1897 Winchester pump in 12 gauge. Civilian or Military style.

Ammunition

- ✍ Handgun: Minimum bullet weight: 160gr.
Maximum velocity: 1000fps.
 - ✍ Rifle: Minimum bullet weight: 90gr.
Maximum velocity 1400fps.
 - ✍ Shotgun: Standard velocity #6 lead birdshot shot or smaller.
- All other SASS main match ammunition requirements must be met.

Handgun Traditional:

- ✍ Must be shot one handed unsupported. Weak hand may be used for loading, racking slide, and in case of gun malfunctions.
- ✍ Barrel length must be of at least 5 inches. No barrel porting or compensators or other recoil reducing devices.
- ✍ Barrel with standard barrel bushing. Bull barrels are not allowed.
- ✍ Magazine wells may be beveled, but may not be oversized, extended or flared.
- ✍ Only non-adjustable dove-tail rear sights and blade type dove-tail front sights are allowed.
- ✍ No sight inserts or colored sights allowed. Sights must be black or blued.
- ✍ Stainless steel is permitted.
- ✍ Grips must be GI-style wood or plastic. Other natural and synthetic materials (Ivory, Micarta, faux Ivory) are ok but no rubber grips. No wrap around or target grip or thumb rest.
- ✍ Only rear slide checkering or serrations. No front slide checkering or serrations.
- ✍ Only standard grip safeties, no extended beavertail grip safeties.
- ✍ Standard length magazines cannot hold more than 8 rounds. No extended base pads on magazines.
- ✍ Standard length magazine release may not be extended or oversized.
- ✍ Standard thumb safeties only, may not be extended.
- ✍ Standard slide release. may not be extended.
- ✍ Standard recoil spring and guide may not be extended.
- ✍ Short or long trigger allowed may not be a match trigger.
- ✍ Lanyard loop is optional.
- ✍ Standard spur hammer only.
- ✍ Checkered front strap and trigger guard not allowed.
- ✍ Flat or arched mainspring housing permitted.

- ✍ Internal accurizing and action tuning is allowed.
- ✍ Note: Standard in all cases means Standard Military Specs.

Handgun Modern:

- ✍ May be shot in any shooting style.
- ✍ Barrel length must be of at least 5 inches. No barrel porting or compensators or other recoil reducing devices.
- ✍ Barrel with standard barrel bushing. Bull barrels are not allowed.
- ✍ Magazine wells may be beveled, but may not be oversized, extended or flared.
- ✍ Adjustable or non-adjustable rear sights and blade type dove-tail front sights are allowed.
- ✍ Sight may not be optical or fiber optic. Colored inserts or dots are permitted.
- ✍ Stainless steel is permitted.
- ✍ Grips must be GI-style wood or plastic. Other natural and synthetic materials (Ivory, Micarta, faux Ivory) are ok but no rubber grips. No wrap around or target grip or thumb rest.
- ✍ Front and rear slide checkering or serrations allowed.
- ✍ Extended beavertail grip safeties allowed.
- ✍ Standard length magazines cannot hold more than 8 rounds. No extended base pads on magazines.
- ✍ Magazine release may be extended but not oversized.
- ✍ Thumb safeties may be extended and be ambidextrous.
- ✍ Slide release may be extended.
- ✍ Lowered and flared ejection port allowed.
- ✍ Match trigger allowed.
- ✍ Lanyard loop is optional.
- ✍ Commander style or target hammers allowed.
- ✍ Full length recoil spring guide allowed.
- ✍ Checkered front strap and trigger guard allowed.
- ✍ Flat or arched mainspring housing permitted.
- ✍ Internal accurizing and action tuning is allowed.

Rifle:

- ✍ Must meet SASS main match requirements.

Shotgun:

- ✍ Must meet SASS main match requirements for pump shotgun, except military configuration allowed.

Holsters, Cartridge Belts, Magazine Pouches and Bandoleers

- ✍ Holsters and magazine pouches must be of traditional or military design and made from traditional materials, (e.g, canvas or leather).
- ✍ The holster must cover the entire length of the barrel and completely cover ejection port. No open front speed holsters allowed.
- ✍ If a holster has a flaps or strap they need not be closed during competition.
- ✍ No metal or plastic "competition" type equipment allowed.

- ✍ No shoulder or cross-draw holsters may be used during competition.
 - ✍ Magazine pouches must be worn on the opposite side of the body from the handgun.
 - ✍ Magazine pouches must be worn vertical.
 - ✍ Magazine pouches can hold either 1 or 2 magazines.
 - ✍ At least 2 inches of the magazine must be covered by the magazine pouch.
- All other SASS regulations pertaining to these items apply.

Costuming:

- ✍ Period US military from 1900 to 1916 is allowed. Period western dress is allowed such as Pike, Dutch, Lyle or Tector in the closing scene of the Wild Bunch movie. I.e. Western style pants with suspenders, and long sleeve western shirt. Vests are optional. Jeans are not allowed. Boots must be SASS legal. Hats must be worn and must be made of felt, no straw hats.

Firearm Rules, Procedures and Penalties

- ✍ The 1911 must be restaged safely at the end of each shooting string with the slide locked open, unless the 1911 is the last firearm engaged. It may contain an empty magazine or no magazine when restaged. (Failure to comply, SDQ. per current SASS rules the shooter has until engaging the next firearm to correct without penalty)
- ✍ Magazines shall be loaded with only 5 rounds. (Overloading MSV)
- ✍ Shooter may take the number of loaded magazines the stage requires plus two extra. (Failure to comply MSV)
- ✍ Dropped, loaded or unloaded, magazines may not be picked up until the stage is completed.
- ✍ When moving with the 1911 in your hand the slide must be locked open and the trigger finger must be outside the trigger guard. (trigger finger MSV, slide closed SDQ)
- ✍ Changing magazines on the move is allowed as long as the slide remains locked open and the trigger finger remains out of the trigger guard until at least one foot reaches the shooting position. (trigger finger MSV, slide closed SDQ)
- ✍ Shotgun magazines may be loaded with up to the correct number of rounds for the target sequence. Any additional rounds needed for targets must be loaded from the body. (Overloading MSV)
- ✍ Loaded shotguns shall be staged with the action closed, hammer down on an empty chamber. (Failure to comply SDQ)

All other SASS rules pertaining to firearms are in effect.

Operations at the loading table:

- ? Pistol shall be shown clear and then the slide closed to battery, hammer lowered and holstered with NO magazine inserted. (Failure to comply SDQ)
- ? Magazines shall be loaded and placed in pouches or on the shooter's body. (Failure to comply MSV)

Operations PRIOR to engaging the stage:

- ? At the firing line under the supervision of the RO the shooter shall insert a loaded magazine in the pistol but NOT operate the slide.

- ? Pistol shall be re-holstered or staged per instructions with the slide forward and hammer down on an empty chamber. (Failure to comply SDQ)

Operations AFTER completing the stage:

- ✍ At the end of the stage the 1911 must be cleared on the firing line.
- ✍ Under the supervision of the RO the magazine removed, slide cycled if not locked open, and chamber checked. (Show clear)
- ✍ Then the slide is closed to battery the trigger is pulled and hammer dropped before holstering. (Failure to comply SDQ)

Operations at the unloading table:

- ? The already cleared pistol shall remain holstered.
- ? Any live ammunition remaining in magazines need not be unloaded.